High-performance Network Accommodation and Intra-slice Switching Using a Type of Virtualization Node

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## Introduction

We developed a network-virtualization architecture and platform in a collaboration project.



Multiple slices can be created on one physical network in this architecture and platform.

#### Slices means virtual networks.



## Introduction (cont'd)

#### Two issues to be solved

- To connect a slice and an external network with high-performance.
  - A slice is something like a *closed* virtual world, but external connection is important for networking.
- To utilize high-performance hardware function (such as Ethernet switching) of VNode on a slice.
  - A slice is isolated even from the platform.



### These issues are solved by introducing a new type of node called NACE (Network ACcommodation Equipment).

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# VNode

VNode (virtualization node) is a component of the network virtualization platform.

- VNode is a physical node.
- VNode forwards packets on the platform as a router.
- Slices are implemented as overlay networks on the virtualization platform.
- ◆ VNodes are connected by tunnels using GRE/IP.





# **Components of VNode**

#### Programmer

 is a programmable component that processes packets on the slices.

### Redirector

- forwards (redirects) packets from another VNode to a programmer and forwards packets from a programmer to another VNode.
- is a component that can forward or route packets on the platform.

### VNode Manager

 is a software component that manages the VNode.



## **NACE and challenges**

- We developed NACE (Network ACcommodation Equipment) to solve the two issues.
- Two challenges
  - High-performance gateway function between internal and external data representation.



Utilizing high-performance Ethernet switching function of NACE



## **Structure of NACE**

#### NACE is a remodeled version of VNode.

consists of VNM, Redirector, and Pseudo programmer manager.



## **NACE as Gateway -- 1st challenge**

### External networks are connected to NACE as VLANs.

### Types of network accommodation

- One-to-one accommodation
  - accommodates one VLAN to a slice.



## **NACE as Intra-slice Switch -- 2nd challenge**

#### Specification method (slice design)

- A slice developer can create a "switch node sliver (SNS)" in a NACE. -- SNS is a type of virtual node.
- ♦ SNS works as a virtual Ethernet switch.
- An SNS can connect to other node slivers using (GRE-based)



#### Implementation method

- An SNS is implemented by the Ethernet switch (redirector body).
- Virtual links are implemented by using an SMC (using a NP).

# **Applications and Evaluations of NACE**, 1/2



Two simulated data centers with PC servers are connected to a slice using two NACEs, and a PC client is connected to the slice.

A new (non-IP) protocol called IPEC (IP Ether Chimera) is used on the slice.

 $\blacklozenge$  IP/Ethernet is used in the data centers and in the PC client.

The protocol is converted on the border (IP/IPEC <-> IP/Ethernet).



# **Applications and Evaluations of NACE, 2/2**

#### Distributed key-value store using an intra-slice switch

- In this slice, MAC addresses are used for keys instead of hardware addresses.
- The virtual switch selects a key-value store (server) using the key (destination MAC) in a query packet.



## Slice-to-slice Connection and Demos in GEC 15



## Summary

- NACE, a type of physical node, is introduced to a network virtualization architecture.
- NACE has two roles.
  - ♦ A network-slice gateway.
  - An intra-slice virtual switch.
- The performance of NACE is upto 10 Gbps in both gateway and virtual switch.
- We tested several applications and evaluated NACE, and obtained expected results and good performance.
  - Gateway for data centers -- a method for testing a new protocol
  - Distributed key-value store using an intra-slice switch
  - ◆GEC 15 demo